

Learn and Play- Course Content Review

School and Grade: Learn and Play 12-14
 Time of lesson: Tuesday, 3:45 – 4:30pm
 Teacher: Ryan Sandoval

Program Learn and Play:

Počet dětí navštěvujících kurzy Learn and Play je maximálně 8, což umožňuje lektorovi pracovat s dětmi na osobnější bázi a být schopen zhodnotit a věnovat se jejich konkrétním potřebám. Lekce se zaměřují na komunikaci a tvorbu sebedůvěry, ale v pozdějším věku zároveň i na schopnost čtení a psaní. Menší počet dětí ve skupince umožňuje učiteli vést děti k tomu, aby využívaly svých znalostí v nenucené a zábavné atmosféře. Lekce jsou složeny především z her, říkanek, písniček tak, aby si děti co nejvíce zapamatovaly slovní zásobu a osvojily si jednoduchá slovní spojení a věty.

Month – Year January – 2019

Vocabulary	Structures	Games and activities used
<p>Famous People: Milos Zeman, Queen Elizabeth II, Vaclav Haval, Donald Trump, Batman, Ironman, Jack Sparrow, Leonardo De Vinci, Christopher Columbus, Bart Simpson, Albert Einstein, Joseph Stalin, Adolf Hitler, King Charles IV, Cleopatra, Emma Watson, Katy Perry, Adele, Justin Bieber, Thomas Edison, Alexander Graham Bell, Steve Jobs, Bill Gates, Emil Zatopek, Vladimir Putin, James Bond, Gandalf, Darth Vader.</p> <p>Internet: Email, internet, Antivirus software, password, social media, spyware, post, feed, catfish, hacker, online shopping, apps, downloads, WiFi, router, website.</p>	<p>Phrases: Who is a president? Who was the first president of Czech Republic? Who is president of America? Who is real? / Who is fake? Who was a dictator? Who was an actress? Who is a singer? Who is American? Who is Italian? Who is alive? Who is dead? Who is from a film? What apps do you use? Do you have Wi-Fi? What social media do you like? Do you have a strong password?</p> <p>Orders: Hello Sit down Stand up Get a pillow Make a circle Good bye</p>	<p>Where "is" game. Students look at a group of cards and find the correct card. The person with the most cards wins.</p> <p>Pairs: Students answer what card the teacher is holding. The student who is fastest gets to pick two pair cards. The team or person with the most card pairs collected wins.</p> <p>Spin the Wheel: Students get a certain amount of chips and the winner, who knows the vocab, gets to bet on a number, color, or even/odd on a roulette wheel. The team with the most cards at the end of the game wins.</p> <p>Worksheet: Video Questions: Students answer questions about Internet facts.</p>