

Learn and Play- Course Content Review

School and Grade: Learn and Play 7-9

Time of lesson: Friday, 2:30-3:15pm

Teacher: Micah Reaves

Program Learn and Play:

Počet dětí navštěvujících kurzy Learn and Play je maximálně 8, což umožňuje lektorovi pracovat s dětmi na osobnější bázi a být schopen zhodnotit a věnovat se jejich konkrétním potřebám. Lekce se zaměřují na komunikaci a tvorbu sebedůvěry, ale v pozdějším věku zároveň i na schopnost čtení a psaní. Menší počet dětí ve skupince umožňuje učiteli vést děti k tomu, aby využívaly svých znalostí v nenucené a zábavné atmosféře. Lekce jsou složeny především z her, říkanek, písniček tak, aby si děti co nejvíce zapamatovaly slovní zásobu a osvojily si jednoduchá slovní spojení a věty.

Month – Year October – 2018

Vocabulary	Structures	Games and activities used
<p>Food: Hot dog, cheese, bread, eggs, pepper, banana, butter, cookies, lollipop, meat, fish, tea, coffee, onion, orange, mushroom, sugar, cola, plum, pear, cucumber, cake, cherries, ice cream.</p> <p>Clothing: T-shirt, dress, pants, shoes, socks, hat, cap, gloves, jacket, scarf, watch, umbrella, pajamas, swimming suit, glasses, shirt, tights.</p>	<p>Phrases: What is this?...it is bread,...fish, ...cheese.</p> <p>Where is the fish?...the meat?...the butter?</p> <p>What do we put on bread?...butter.</p> <p>What do you wear inside your shoes?...socks.</p> <p>What do you wear on your hands when it is cold outside?...gloves.</p> <p>What do you need when it is raining outside?...umbrella.</p> <p>Orders: Sit down in a circle. Put away your pillows. Stand up. Pay attention. Hold hands.</p>	<p>Battleship: I show each child ,in turn, a card and if they say it correctly they get to shoot the cannon and try to sink the ships. The winner is the one who sinks the most ships.</p> <p>Running game: I choose two children and then I say one of the cards we studied and then they must run to that card and be the first to pick it up.</p> <p>Shuffling card game: I assign each child a card that they must watch carefully. I then turn their cards upside down and shuffle them around while they keep track of where their card is. When I stop they must point to where their card is and tell me what it is.</p> <p>Fishing game: I pick two students and I show them a card and if they say it correctly, they get to grab a rod and fish for 10 seconds. The winner is the person at the end of the game with the most fish.</p>