

English Time - Course Content Review

School and Grade: ZS Demlova2 (1st grades) Time of lesson: Wednesday, 1:15 – 2:00pm

Teacher: Ryan Sandoval

Program English Time:

Děti jsou do lekce angličtiny vtahovány hrami, soutěžemi ve dvojicích, v týmech i samostatnou prací. Postupně se seznamují i s psaným jazykem. K seznamování dochází postupně a nenásilně v několika krocích. Tato metoda je tak vhodná i pro výuku angličtiny pro dyslektiky a dysgrafiky. Lektor v lekcích vytváří přátelskou atmosféru, vede děti k vzájemné spolupráci a motivuje je k vlastnímu vyjádření. Hodiny jsou především založeny na mluvení a jako takové nejsou podporovány psanými texty. Na základní škole může učitel nicméně čas od času přinést materiály použivané v programech Learn and Play. Tento report také naleznete na našich webových stránkách v sekci reporty.

Month - Year February-2019

| Vocabulary | Structures | Games and activities used |
|--|---|--|
| Jobs: Policeman, fireman, doctor, nurse, engineer, conductor, office worker, singer, dancer, hairdresser, teacher, student, soldier, cashier, pilot, scientist, sportsman, astronaut, bus driver, postman, trainer Job Places (Continuing): Police station, fire station, hospital, train station, stage, salon, school, base, store, airport, lab, stadium, bus station, post office, gym. | Phrases: Is your mom/dad a police man? Do you want to be a singer? What does a teacher need for their job? Where does a cashier work? Who works at a salon? Is there a post office in Olomouc? Where is an airport? Orders: Hello Sit down Stand up Make a circle Where is the Good bye Get your things | "Where "is" game. Students look at a group of cards and find the correct card. The person with the most cards wins. Bed Bugs: Students answer a question about the vocabulary. The student who wins gets a chance to pick toy bugs from a bed while it shakes for 5 seconds. The team or student with the most bugs wins. Balancing game: Students answer questions about the vocabulary. The winner picks a game piece, but must keep the board the pieces are on balanced. The team with the most points wins. Worksheet: Jobs/Things: Students draw a job that was studied and what they need for their job. E.g. A policeman needs a gun. |