

English Time - Course Content Review

School and Grade: ZS Heyrovskeho1
 Time of lesson: Tuesday, 1:15 – 2:00pm
 Teacher: Rachel Saba

Program English Time:

Děti jsou do lekce angličtiny vtahovány hrami, soutěžemi ve dvojicích, v týmech i samostatnou prací. Postupně se seznamují i s psaným jazykem. K seznamování dochází postupně a nenásilně v několika krocích. Tato metoda je tak vhodná i pro výuku angličtiny pro dyslektiky a dysgrafiky. Lektor v lekcích vytváří přátelskou atmosféru, vede děti k vzájemné spolupráci a motivuje je k vlastnímu vyjádření. Hodiny jsou především založeny na mluvení a jako takové nejsou podporovány psanými texty. Na základní škole může učitel nicméně čas od času přinést materiály používané v programech Learn and Play. Tento report také naleznete na našich webových stránkách v sekci reporty.

Month - Year January – 2020

Vocabulary	Structures	Games and activities used
<p>Farm animals: Cat, dog, mouse, pig, cow, horse, donkey, chicken, duck, sheep, goat, rabbit</p> <p>Zoo animals: Giraffe, zebra, elephant, hippo, tiger, lion, kangaroo, parrot, snake, monkey, crocodile</p> <p>Ocean animals: Fish, dolphin, shark, octopus, seahorse, starfish, jellyfish, shell, polar bear, turtle, crab, whale, penguin</p>	<p>Instruction Put your hands on your head – ready, steady, go Sit in a circle Make two teams (paper, scissors, rock) Close your eyes/open your eyes Find (the parrot)</p> <p>Animals descriptions: It is a farm animal, it is brown and it has got two legs. This animal is from the zoo, it can fly and it has got two legs. It is an ocean animal, it is white, big and it has got four legs.</p>	<p>Duck, duck, goose: Children are sitting in a circle. One of them goes around, touches their heads and says an animal (e.g. duck). When he says a different animal (e.g. goose), the kid, whose head he touched, must stand up and try to catch him (while he tries to run around and sit in his place)</p> <p>Shoot a goal: Children are in two teams. Two kids are competing at a time. The one to say first the animal that the teacher shows on a picture, can try to shoot a goal on a boardgame.</p> <p>Associations: Children are in 2 teams. 2 kids are competing at a time. The one to guess an animal (according to teacher's description), can turn over three pieces of puzzle and tries to find the ones that belong together (e.g. a dog, leash, and doghouse)</p> <p>Grab the hat: Children are in two teams. Each of them is given a card with an animal (animals are the same in both teams). Teacher calls out an animal and kids with an appropriate card tries to grab the hat in teacher's hand faster than his rival from the other team.</p>