

English Time - Course Content Review

School and Grade: ZS Heyrovskeho2
 Time of lesson: Tuesday, 2:15 – 3:00pm
 Teacher: Rachel Saba

Program English Time:

Děti jsou do lekce angličtiny vtahovány hrami, soutěžemi ve dvojicích, v týmech i samostatnou prací. Postupně se seznamují i s psaným jazykem. K seznamování dochází postupně a nenásilně v několika krocích. Tato metoda je tak vhodná i pro výuku angličtiny pro dyslektiky a dysgrafiky. Lektor v lekcích vytváří přátelskou atmosféru, vede děti k vzájemné spolupráci a motivuje je k vlastnímu vyjádření. Hodiny jsou především založeny na mluvení a jako takové nejsou podporovány psanými texty. Na základní škole může učitel nicméně čas od času přinést materiály používané v programech Learn and Play. Tento report také naleznete na našich webových stránkách v sekci reporty.

Month - Year January – 2020

Vocabulary	Structures	Games and activities used
<p>Farm animals: Cat, dog, mouse, pig, cow, horse, donkey, chicken, duck, sheep, goat, goose, turkey, rabbit</p> <p>Zoo animals: Giraffe, zebra, elephant, hippo, rhino, tiger, lion, kangaroo, parrot, snake, monkey, crocodile</p> <p>Ocean animals: Fish, dolphin, shark, octopus, seal, eel, walrus, seahorse, starfish, jellyfish, shell, polar bear, turtle, crab, whale, penguin</p>	<p>Instruction Put your hands on your head – ready, steady, go Sit in a circle Make two teams (paper, scissors, rock) Close your eyes/open your eyes Find (the parrot) Shoot/defend! Sit down if you don't know</p> <p>Animals descriptions: It is a farm animal, it is black and white and it gives us milk. This animal is from the zoo, it is green and it doesn't have any legs. It is an ocean animal, it is grey and dangerous, it has got big teeth.</p>	<p>Find a card: Children close their eyes and the teacher hides flashcards around the classroom. Then they open their eyes, teacher calls out two names and kids try to find the picture first.</p> <p>Shoot a goal: Children are in two teams. Two kids are competing at a time. The one to say first the animal that the teacher shows on a picture, can try to shoot a goal on a boardgame.</p> <p>Throw a ball: Children are standing in a circle. They throw a ball randomly and whoever catches it, must name an animal (from a given field – farm, zoo, ocean). If it takes more than 5 seconds or if they repeat, they sit down.</p> <p>Grab the hat: Children are in two teams. Each of them is given a card with an animal (animals are the same in both teams). Teacher calls out an animal and kids with an appropriate card tries to grab the hat in teacher's hand faster than his rival from the other team.</p>