

## English Time - Course Content Review

School and Grade: MS Hodolanska/Reznickova

Time of lesson: Thursday, 3:00-4:00pm

Teacher: Micah Reaves

### **Program English Time:**

Děti jsou do lekce angličtiny vtahovány hrami, soutěžemi ve dvojicích, v týmech i samostatnou prací. Postupně se seznamují i s psaným jazykem. K seznamování dochází postupně a nenásilně v několika krocích. Tato metoda je tak vhodná i pro výuku angličtiny pro dyslektiky a dysgrafie. Lektor v lekcích vytváří přátelskou atmosféru, vede děti k vzájemné spolupráci a motivuje je k vlastnímu vyjádření.

Hodiny jsou především založeny na mluvení a jako takové nejsou podporovány psanými texty. Na základní škole může učitel nicméně čas od času přinést materiály používané v programech Learn and Play. Tento report také naleznete na našich webových stránkách v sekci reporty.

### **Month - Year**

**March – 2019**

Vocabulary	Structures	Games and activities used
<p><b>Shapes:</b> Triangle, rectangle, circle, square, star, oval, heart, diamond.</p> <p><b>Animals:</b> Lion, pig, zebra, giraffe, elephant, sheep, kangaroo, horse, chicken, crocodile, dog, cat, hippo, goat, tiger, cheetah, donkey, rabbit, cow.</p>	<p><b>Phrases:</b> Can you find a circle?...yes that is a circle.</p> <p>What color is the circle?...red.</p> <p>Can you find a square?...yes that is a square.</p> <p>What color is the square?...blue.</p> <p>Where is the goat?...yes there's the goat.</p> <p>This is lion.</p> <p>This is donkey.</p> <p>What animal is fast?...cheetah.</p> <p><b>Orders:</b> Sit down in a circle. Hold hands. Pay attention. Be quite. Hello/Goodbye</p>	<p><b>Pairs (memory game):</b> I choose two children and show them a card. The first one who says what the card is gets to turn over two circles and see if they match. If they do, then they get to go again. The winner is the one who has the most matches.</p> <p><b>Running game:</b> I choose two children and then I say one of the cards we studied and then they must run to that card and be the first to pick it up.</p> <p><b>Musical chairs:</b> There is a circle of chairs with cards on them. I play some music and they must run around the chairs, but when the music stops they must sit down on one of the chairs. There is always one chair less than there are players. Those who sat down must say what the card is that was on their chair. Then I remove a chair and the cycle continues until there is one winner.</p> <p><b>Hiding cards game:</b> The students close their eyes and I then hide all the vocabulary cards around the room then the students open their eyes and try to find the cards. After they find the cards they have to tell me what is on the cards. The winner is the one who found the most cards.</p>